The 10 commandments of the habitable city

Green
Cities need green areas to compensate for CO₂ emissions and preserve their links with nature.

Public
The public spaces in a city influence the quality of life and the happiness of its inhabitants.

Domestic
Street furniture and urban design can transform a street and turn a hostile place into a welcoming one.

Entropy
Cities come together and prosper when the ghettos disappear and a diversified exchange is facilitated.

Dense
The buildings and streets must have common spaces so that people come together and live as a community.

Mobile
Cities must provide their inhabitants with various mobility options for when they are negotiating their way through the urban jungle.

Signposted
Signs help us to interpret cities and to move through their streets in a real context.

Cultured
A city needs culture to flourish in all its corners, not only in museums and institutions.

Safe
Providing places where people feel comfortable and welcome is a better way to prevent crime better than through surveillance.

Ancient and modern
We must preserve the past in our cities, but we must also leave room for the stories of the future.

Source: Hugo Macdonald, author of 'How to live in the City'.